



**HOW TO AVOID POOP**

# COMPONENTS



**9 TENS CARDS**



**10 UNIT CARDS**



**45 CHALLENGE CARDS**



**20 POOP TOKENS**

## LET'S GET STARTED!

Be the least poopiest player after counting to 100 as a group!

There are 3 difficulty levels that you can play Bunny 100 at. Read on to learn how to setup and play for each of them!

# BEGINNER LEVEL: BABY BUNNY

## YOU'LL NEED:

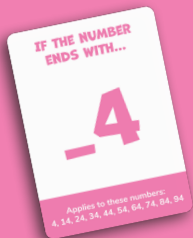
- Unit cards
- Challenge cards
- Poop tokens

## SETUP

Shuffle the Challenge and Unit cards separately, then draw 1 of each to start!

## ★ HOW TO PLAY ★

Starting from the youngest player with 1 and going clockwise, count to 100, with each player saying the next number in sequence (1, 2, 3, etc..). If the number matches a Unit card in play, that player must perform the action on the related action card instead of saying the number.



*Example: With these two cards, every time a player is supposed to say a number that ends with 4 (4, 14, 24, etc.) They must instead stretch their arms!*

Play Example:

1... 2... 3... Stretch arms... 5... 6... 7... 8... 9...  
10... 11... 12... 13... Stretch arms ... 15.. etc...

**\*STRETCH**



## **MISTAKE!**

If someone fails to perform the action correctly; or says the wrong number, they get pooped on! (They get a poop token.)



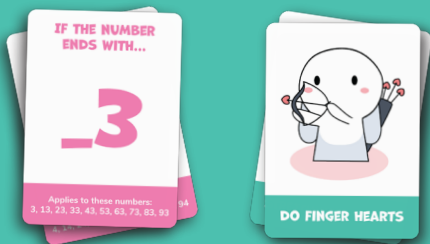
Then, that player will start counting again from the lower nearest ten.

*Example: If you made a mistake at number 14, you get a poop token and start counting again from 10.*

## LEVEL UP!

The first time the group counts up to 20, 40, 60 and 80: reveal another challenge to spice up the game!

Cover the previous cards with the newly revealed cards. They are still active, but everyone will have to remember those challenges themselves.



*Can you remember the previous challenge without checking?*

## J'ACCUSE!

If you think someone has made a mistake on a covered challenge, you may check the covered cards for confirmation. But if you are wrong, you get pooped on instead!

## END OF GAME

Keep playing until the group reaches 100! Once that happens, the least poopiest (least poop tokens) player wins!



*"Poop bad"*

## TIED?

In case of a tie, all tied players start the count at 1 again with the current challenges.

Anyone who makes a mistake is eliminated immediately!

Don't forget to 'Level Up!' every 20 numbers!

## FOR MASTER BUNNIES ONLY

Mastered the beginner level? Check the next 2 pages for an even greater challenge! You are well on your way to becoming Bunny Legends!

## INTERMEDIATE LEVEL: ROMANTIC RABBIT

### YOU'LL NEED:

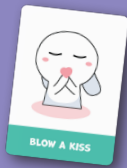
- Everything!

### SETUP

Similar to 'Baby Bunny', but also draw a Tens card and a Challenge card for it!

## ★ ADDITIONAL RULES ★

Similar to 'Baby Bunny', players have to count from 1 to 100. However, each time you 'Level Up', you add on 2 challenges instead! 1 for a new Unit card, and 1 for a new Tens card. It is also possible for challenges to overlap, in which case both actions must be performed.



*Example: For this setup, "Make bunny ears" for numbers ending with 2 and "Blow a kiss" for numbers starting with 1. The count would go 1... \*Make bunny ears\* 3... 4... .... 8... 9... \*Blow a kiss\* (10) ... \*Blow a kiss\* (11) ... \*Blow a kiss and make bunny ears\* (12)*

# EXPERT LEVEL: CHARMING COTTONTAIL

## YOU'LL NEED:

- Everything!

## SETUP

Draw 4 Units cards and 4 Tens cards. Then, draw a Challenge card for each of them for a total of 8!

★ NO ADDITIONAL RULES ★



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